

V3 Read a Controller

EFILive Support - 2021-07-14 - Comments (0) - AutoCal V3 Vehicle Communications Follow these steps to read the selected controller.

NOTE: Not all Supported controllers can be read. Some vehicle manufacturers have disabled the ability to read the contents of a controller from the factory. In these cases, EFILive customers will need to obtain base files from an alternative source. Some EFILive Custom Operating Systems are written to non-readable memory. These files cannot be read from controller. Refer to the Problems Reading a Controller article for further information.

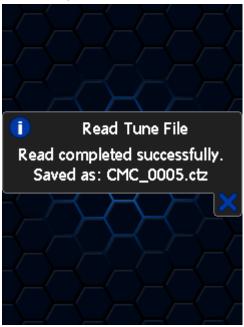
Standard Menu

- 1. Configure FlashScan/AutoCal V3 for BBX features if not already setup.
- 2. Connect your FlashScan/AutoCal V3 device to your vehicle.
- 3. Turn the vehicle ignition to the **On** or **Accessory** position (vehicle must not be cranked/running when reading).
- 4. Navigate to the **Tune Tool -> F1 Tuning -> F1 Read Tune** menu option.
- 5. Select correct controller type from BBX configured controllers.
- 6. Click the ✓ button to initiate the read operation.

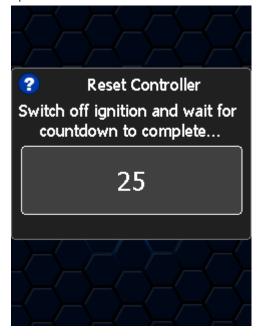


- 7. While the ECM is reading a Progress bar will display for the user to visually track the read.
- 8. When the read process is complete the saved file name will display. Select X to close

this message.



- 9. The **Reset Controller** notification will be shown, and the controller reset process will begin.
 - 1. Turn the vehicle ignition Off.
 - 2. Click on the Start button to begin the countdown timer.
 - 3. DO NOT turn the vehicle ignition on until the countdown timer expires. This time is critical to allow the ECM to perform internal functions after a read operation.



User Defined Menu:

Follow the instructions provided by your Tuner to license and flash your controller, alternatively to load the standard menu even when a custom menu is installed, hold the [X] key while powering up the device. Release the key once the splash screen is

visible. The custom menu will revert on next power up.

Related Content

- Pass-Thru Read a Controller
- <u>Problem Reading a Controller</u>

Comments (0)